

Virtual and Blended Learning Unit Plan Reflection

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The third artifact for reflection and revision is the virtual and blended learning unit from the fourth module of SPED 841 Advanced Methods & Assessment: Learning Strategy & Content Mastery for Struggling Learners & Students with High-Incidence Disabilities. This assignment was completed in the summer of 2020, four months after Covid-19 moved schools to online learning. The assignment focused on a blended learning environment, where students do work outside of the classroom before coming into a class or logging on to a virtual class. We also needed to incorporate Universal Design for Learning (UDL).

Revision & Feedback

For revisions, I first reviewed my video. If I were to record it again, I would speak with more confidence and clarity. I would also move my mouse around less and open linked documents in the video so they could be viewed. I scored 150 out of 150 on the virtual tour of my website. Next, I reviewed the documents and the website itself. I made the necessary changes to spelling and grammar. I scored 200 out of 200 on the virtual and blended unit. My professor commented that I “infused the three main principles of UDL throughout the unit” as I included multiple materials and linked multiple resources to engage students.

Reflection

There are many aspects of the virtual plan that I would do differently after teaching through a whole year of COVID-19. When this assignment was given, we were only in the aftermath of three months of online learning, and I was only in my first year of teaching. I would add more voice recordings for directions and video myself teaching lessons for students to

watch. I would still use the Khan Academy videos, but I would make my own to reinforce the videos. This would also provide multiple viewing for students if they do not watch the video more than once. Many of my students struggle with reading, so typing the directions in a small font does not support them. Also, I would make the unit only on addition, not addition and subtraction. With students doing this learning at home on their own, they need more time available for each concept. My plan would be a good unit outline for four weeks, verse one week. From my experience teaching, I know that students would enjoy having multiple options with one being game-based learning. During online learning, students were more likely to do activities such as Prodigy and Zearn verse the assignments sent out by teachers. If I were to do this assignment again, I would simplify it as much as possible for students of any ability to use. What I created would be a good teaching tool to help students with an aspect of math that many struggles with that they could go back to repeatedly.